

The Interactive Book Unit

Vision

The unit supports staff members' performance, as well as enhances students' motivation and provides high-quality education.

Message

The unit aims at developing the educational process to meet quality standards of the Faculty of Specific Education, through introducing comprehensive electronic interactive books to support Faculty staff members and students.

Strategic Objectives

- Enhancing and developing the educational process, as well as designing interactive academic courses.
- Designing an integrated technology-based educational environment through utilizing and managing e-learning in various academic courses.
- Designing and producing interactive books that best align with the university's policy.

- Providing an advanced interactive electronic learning environment to support staff members' skills and enhance students' efficiency in order to achieve quality standards.
- Empowering students with 21st-Century Skills.
- Achieving sustainable and comprehensive professional development for teachers.
- Developing the assessment and evaluation system in light of Education and academic course objectives.

Unit Objectives

- Improving the quality of education through offering new technology-based teaching methods.
- Enhancing students' skills and their abilities to cope with modern technologies.
- Changing paper textbooks to interactive electronic textbooks.
- Providing students with the necessary skills to utilize modern technologies in designing and producing e-books.
- Enhancing students' efficiency in interactive e-learning.
- Serving the educational process.