Competencies of Architecture Engineering Graduate

The competencies of Architecture Engineering Graduate consist of two components:

- A. General competencies for all engineering disciplines, which are based on Egyptian National Academic Reference Standards (NARS 2018)
- B. Specific Competencies for the Architecture Engineering Discipline, which are based on Egyptian National Academic Reference Standards (NARS 2018), the requirements of societal parties and Standards of some foreign universities that have advanced rankings among world universities.

A	COMPETENCIES GENERAL FOR ALL ENGINEERING DISCIPLINES (BASED ON
	RS 2018)
A1	Identify, formulate, and solve complex engineering problems by applying engineering fundamentals, basic science and mathematics.
A2	Develop and conduct appropriate experimentation and/or simulation, analyze and interpret data,
	assess and evaluate findings, and use statistical analyses and objective engineering judgment to draw conclusions.
A3	Apply engineering design processes to produce cost-effective solutions that meet specified needs with
	consideration for global, cultural, social, economic, environmental, ethical and other aspects as
	appropriate to the discipline and within the principles and contexts of sustainable design and
	development.
A4	Utilize contemporary technologies, codes of practice and standards, quality guidelines, health and
	safety requirements, environmental issues, and risk management principles.
A5	Practice research techniques and methods of investigation as an inherent part of learning.
A6	Plan, supervise and monitor implementation of engineering projects, taking into consideration other
. 10	trades requirements.
A7	Function efficiently as an individual and as a member of multi-disciplinary and multicultural teams.
A8	Communicate effectively – graphically, verbally and in writing – with a range of audiences using
AU	contemporary tools.
A9 A10	Use creative, innovative and flexible thinking and acquire entrepreneurial and leadership skills to
	anticipate and respond to new situations.
В	COMPETENCIES SPECIFIC FOR THE ARCHITECTURE ENGINEERING
	SCIPLINE
	Competencies Specific for Architecture Engineering (Based on NARS 2018)
B1	Create architectural, urban and planning designs that satisfy both aesthetic and technical
	requirements, using adequate knowledge of: history and theory, related fine arts, local culture and
	heritage, technologies and human sciences.
B2	Produce designs that meet building users' requirements through understanding the relationship
	between people and buildings, and between buildings and their environment; and the need to relate
	buildings and the spaces between them to human needs and scale.
В3	Generate ecologically responsible, environmental conservation and rehabilitation designs; through
	understanding of: structural design, construction, technology and engineering problems associated
	with building designs.
B4	Transform design concepts into buildings and integrate plans into overall planning within the
	constraints of: project financing, project management, cost control and methods of project delivery;
	while having adequate knowledge of industries, organizations, regulations and procedures involved.
B5	Prepare design project briefs and documents, and understand the context of the architect in the
	construction industry, including the architect's role in the processes of bidding, procurement of
	architectural services and building production.

